

MIGUEL LLERAS

LOOK DEVELOPMENT, LIGHTING ARTIST & COMPOSITOR

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SHOT LIST BREAKDOWN

- 1. LA NORIA SHORT FILM: Shot lighting, compositing and rendering. (Katana Arnold Nuke).
- **2. SHANG-CHI:** Sequence lighting lead, created master multi shot katana template, HDR prep and defined key shot lighting. Additionally, work on shot work, Qilin look development and secondary texturing. Render optimisation and render passes setup. (Katana Arnold Substance Painter Nuke).
- **3. CAPTAIN MARVEL:** Shot lighting, environment look development and texturing. (Katana Arnold Substance Painter Nuke).
- 4. BIG HERO 6: Shot lighting, rendering and compositing. (Maya Hyperion Nuke).
- 5. SHANG-CHI: Shot lighting and rendering. (Katana Arnold Nuke).
- 6. BIG HERO 6: Shot lighting, rendering and compositing. (Maya Hyperion Nuke).
- **7. SHANG-CHI:** Sequence lighting lead, created master multi shot katana template, HDR prep and defined key shot lighting. Additionally, worked on shot work, render optimisation and render passes setup. (Katana Arnold Nuke).
- 8. LA NORIA SHORT FILM: Shot lighting and compositing. (Katana Arnold Nuke).
- **9. BLACK WIDOW:** Natasha look development, secondary lighting and rendering setup. (Katana Arnold Nuke).
- **10. BLACK WIDOW:** Environment look development and lighting, shield look development. (Katana Arnold Nuke).
- **11. BLACK WIDOW:** Environment secondary look development, supporting texturing and shot lighting. (Katana Arnold Substance Painter Nuke).
- 12. CAPTAIN MARVEL: Shot lighting and rendering. (Katana Arnold Nuke).
- 13. BIG HERO 6: Shot lighting, rendering and compositing. (Maya Hyperion Nuke).
- 14. THE KANGAROO CHRONICLES: Sequence lighting setup and shot work. (Katana Arnold Nuke).
- 15. EPIC: Shot lighting and compositing. (Maya CGI Studio Nuke).
- 16. BIG HERO 6: Shot lighting, rendering and compositing. (Maya Hyperion Nuke).
- 17. CAPTAIN MARVEL: Shot lighting and rendering. (Katana Arnold Nuke).